



Contact me!

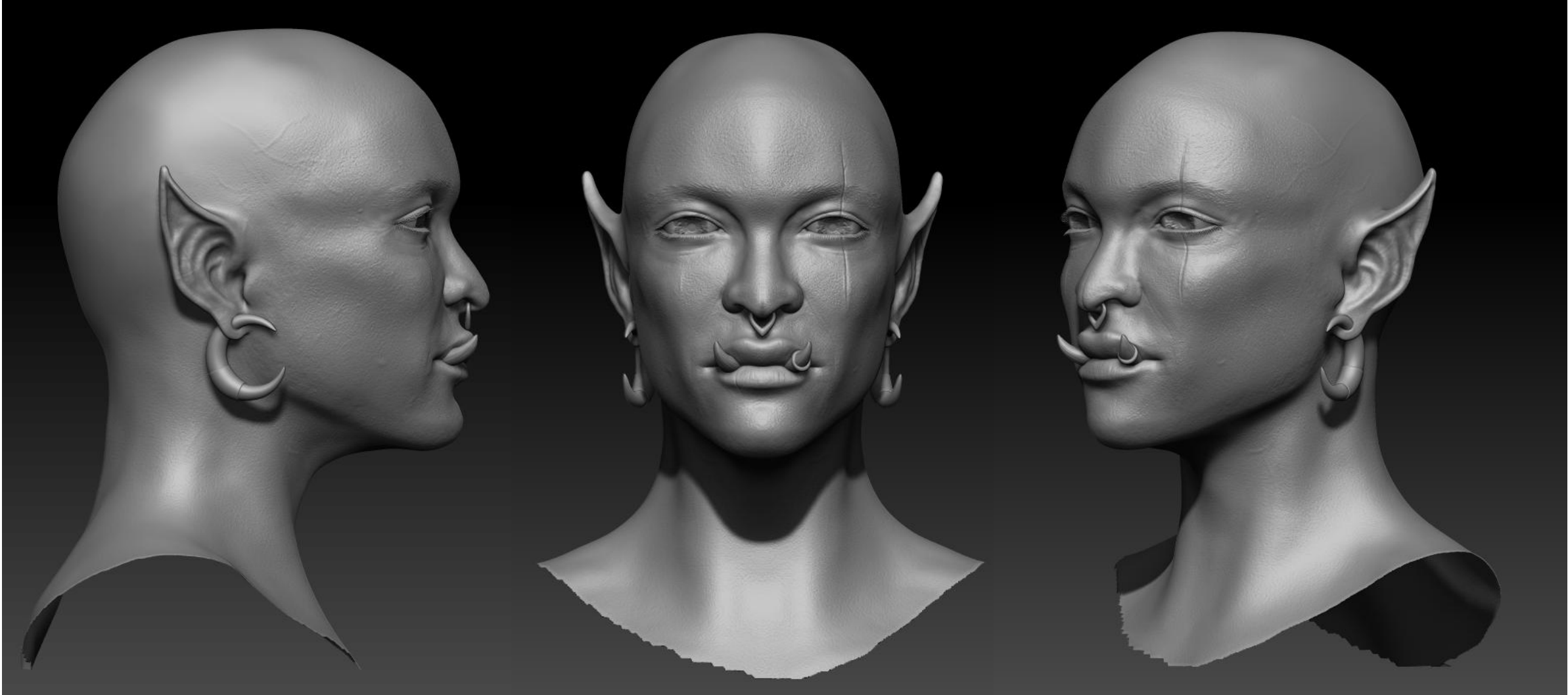


Fantasy Orc Character
Skye Smith
BA(Hons) Game Art
Character and creature artist

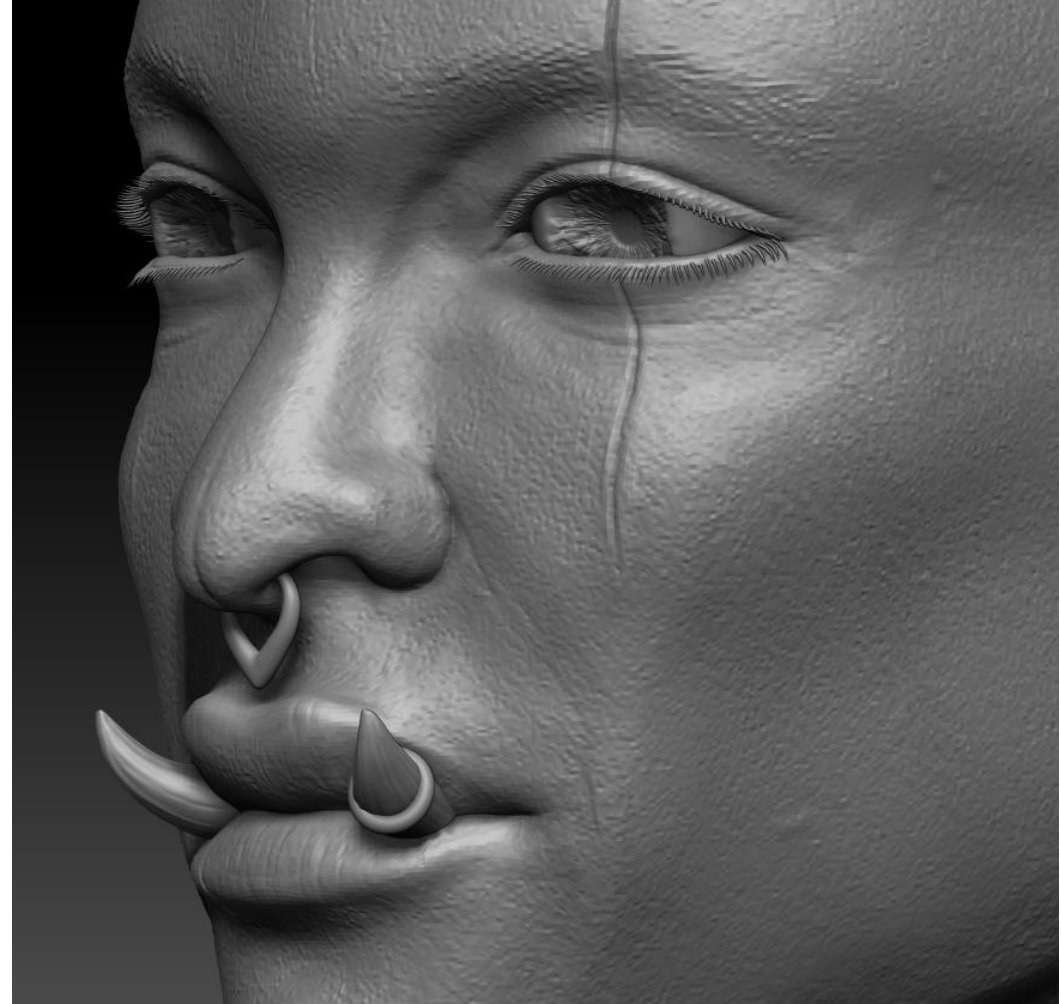
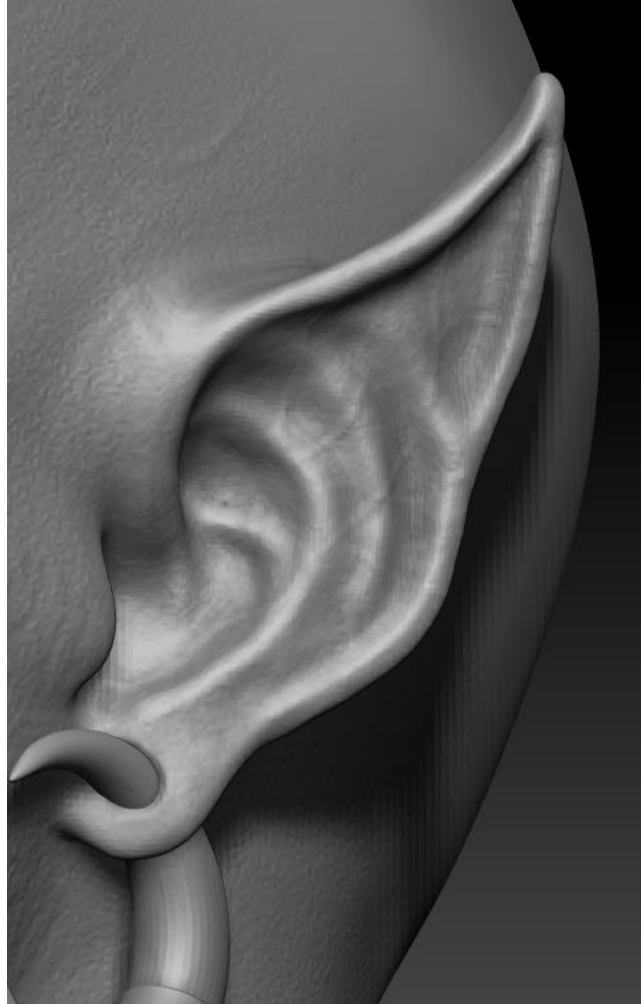
High Poly



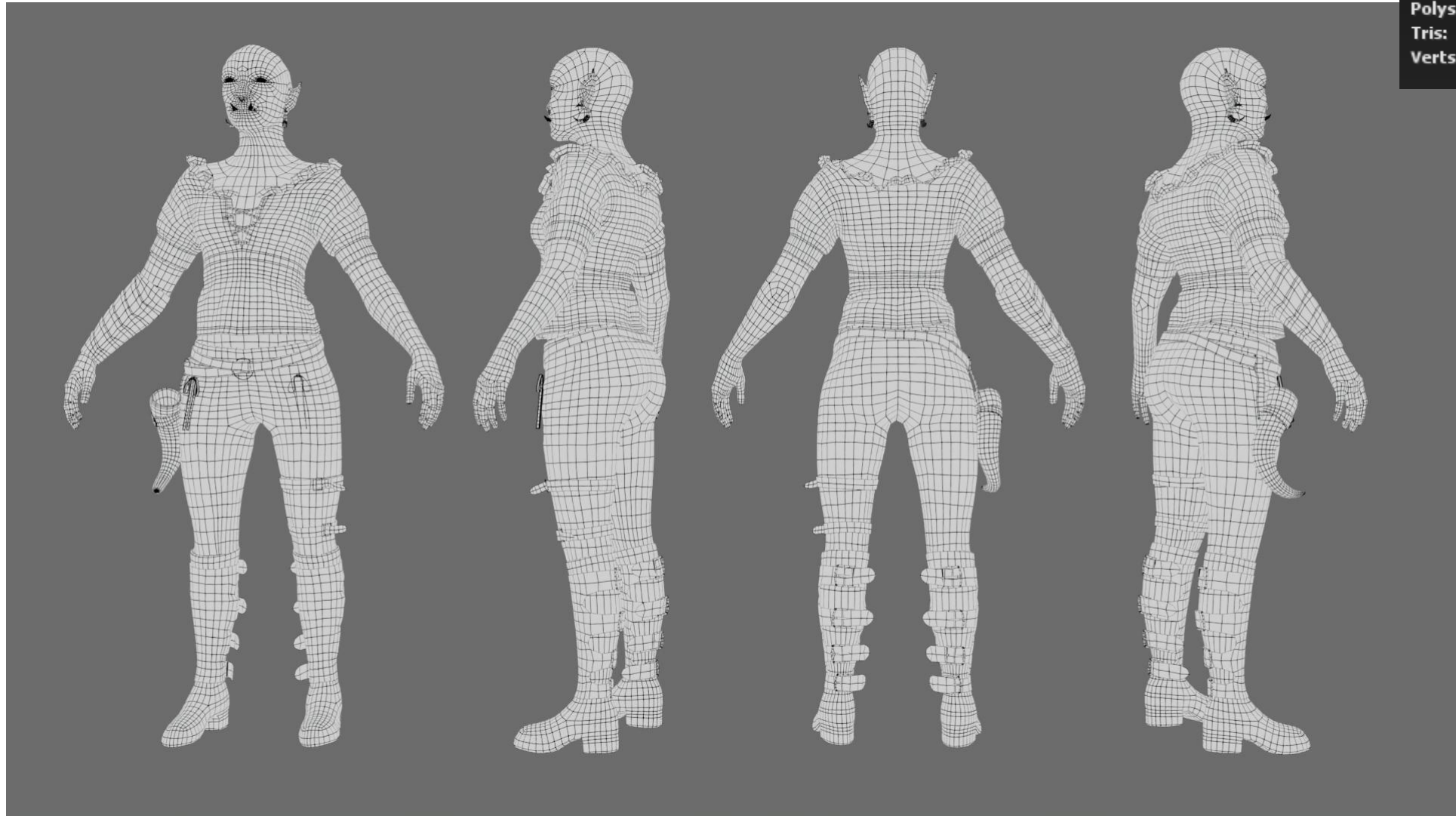
High Poly



Close ups

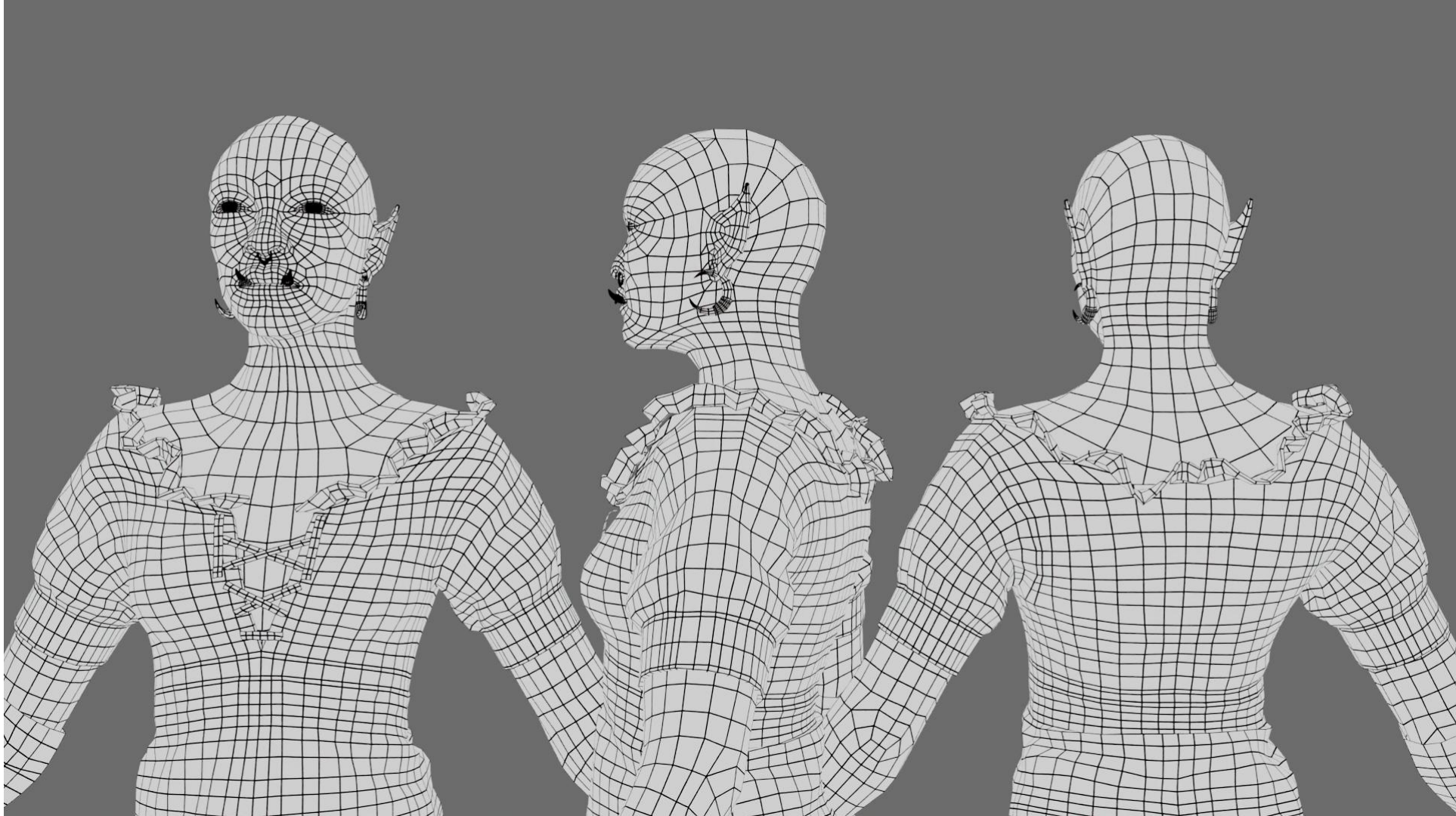


Low Poly

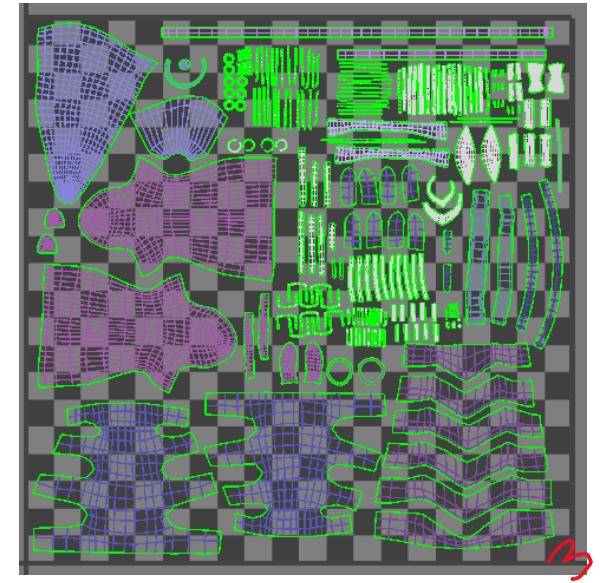
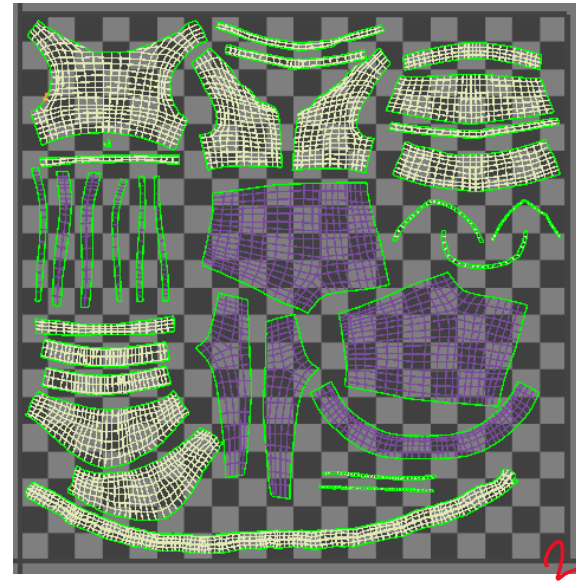
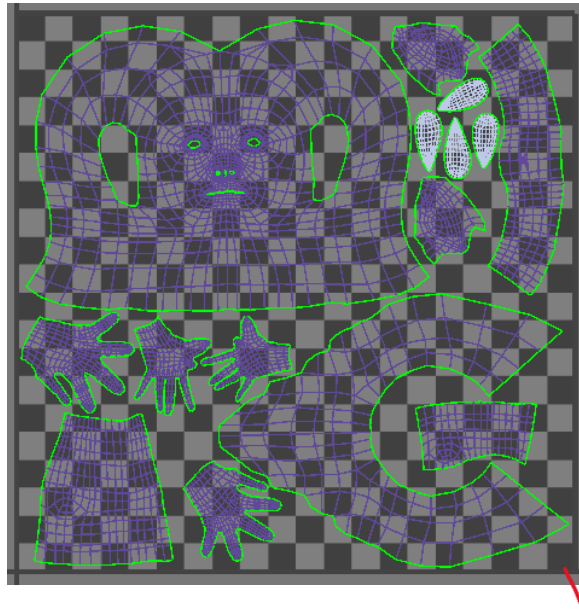


Total
Polys: 16,669
Tris: 33,038
Verts: 17,506

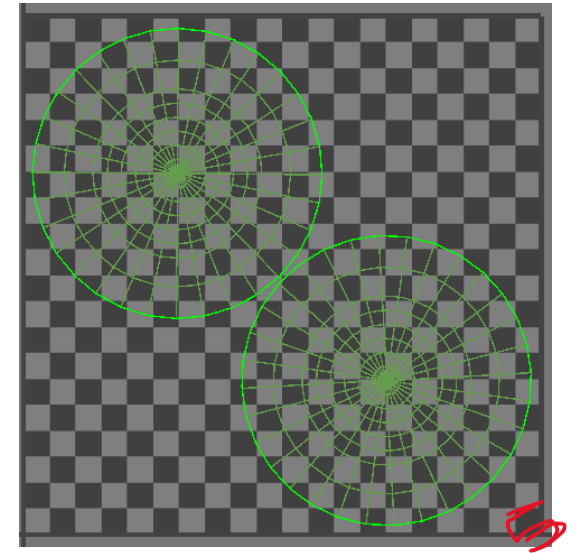
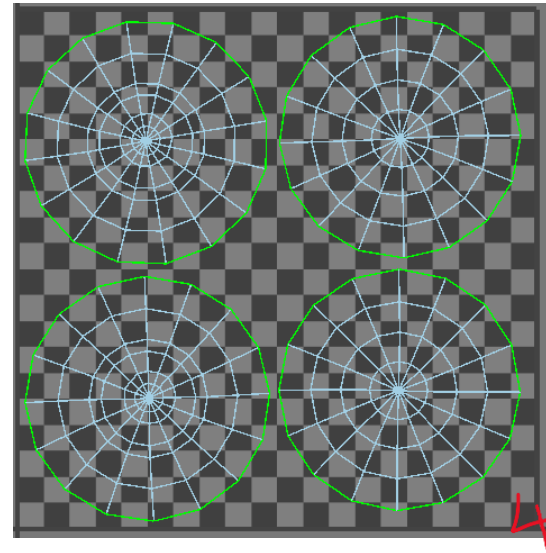
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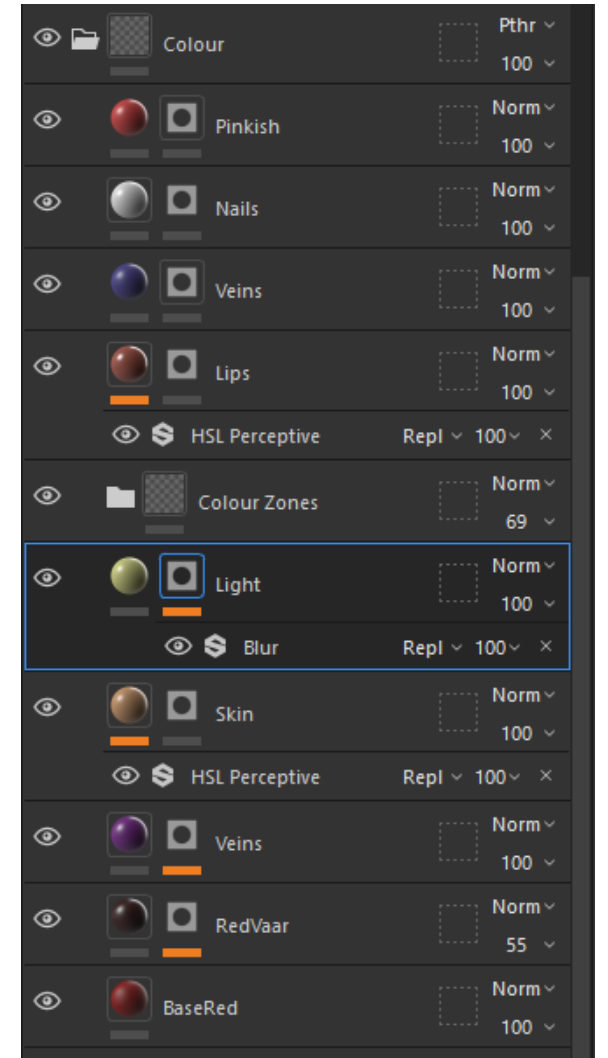
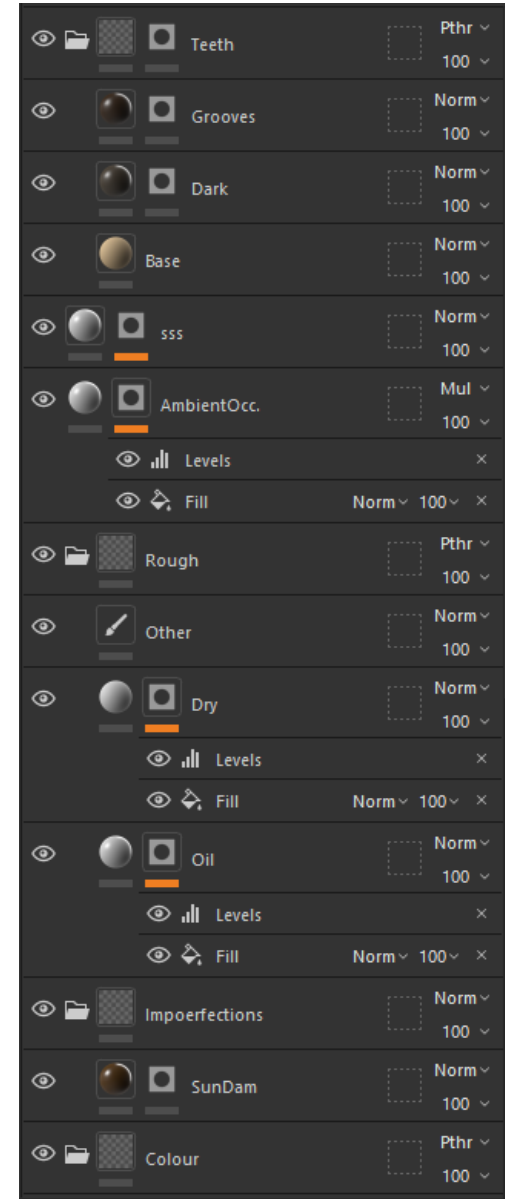
Unwrap



1. Body/Head 4k
2. Clothes 4k
3. Acessories 4k
4. Inner eye 2k
5. Outer eye 2k
6. hair 2k

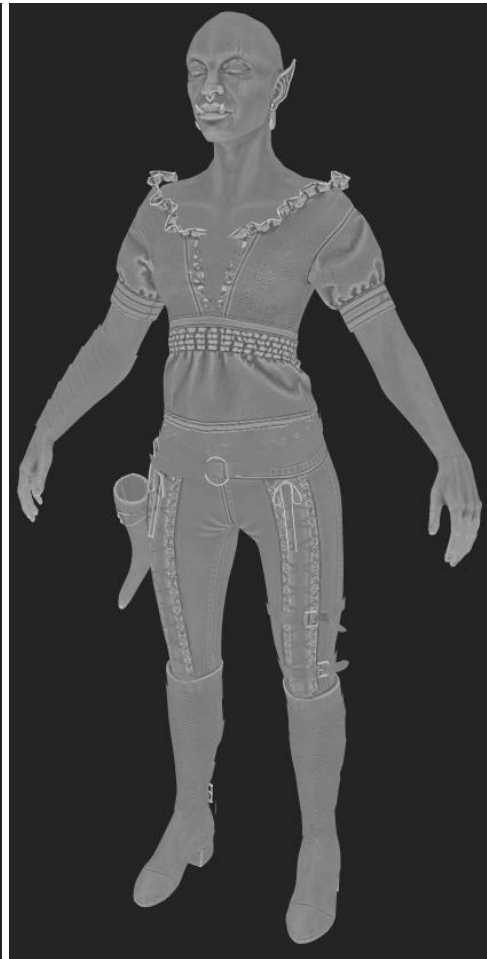
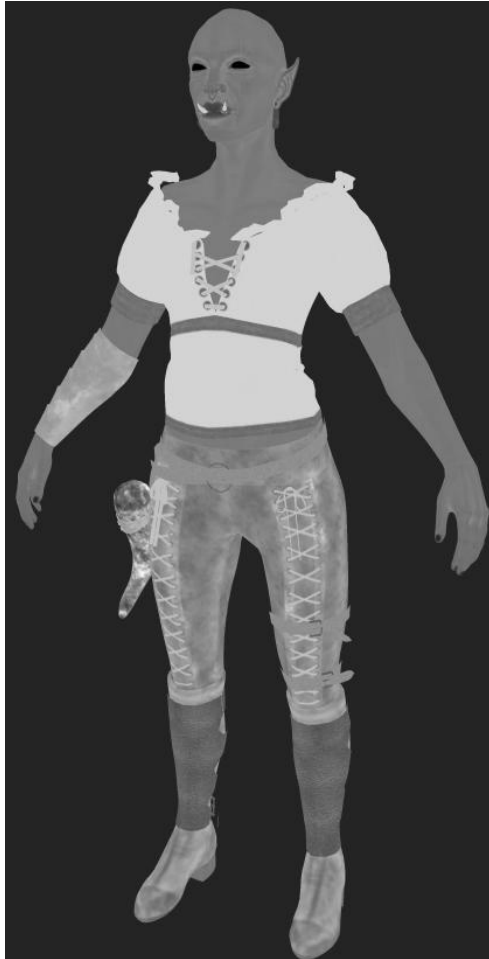


Texturing



Texturing

Here is a small breakdown into the layers that make my material.























Origin

Race

Appearance

Class

Skills

Abilities



Tav

Race

Class

Subclass

Deity

Orc

Cleric

Life Domain

Lolth

Abilities

STR

14

DEX

12

CON

13

INT

8

WIS

15

CHA

13

Proficiencies

Stealth

Religion

Insight

Perception

Deception

Cantrips



Select Class

Cleric

Druid

Fighter

Ranger

Rogue

Warlock

Wizard

Cleric



Clerics are representatives of the gods they worship, wielding potent divine magic for good or ill.

Subclass



Life Domain



The Life domain is an aspect of many good deities, offering spells that protect and restore the mind, body, and soul.

Deity



Lolth



The much-reviled matriarch of the drow pantheon, Lolth holds sway over spiders, the Underdark, and the wicked creatures of the Demonweb Pits. Her primary goal is to corrupt all drow, transforming them into heartless cultists.

Cantrips (3 / 3)



Venture Forth