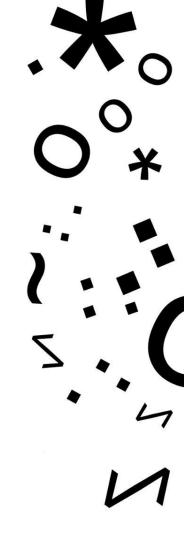


Dining ware design has been a historical emphasis on mass production, standardization, durability, and convenience. Dining experiences has extends beyond just the food itself. Every aspect, from the presentation and aroma to the texture and sensation, has the potential to engage and delight our senses.

One captivating phenomenon in this context is **synaesthesia**—a neurological condition where stimulation in one sensory modality triggers experiences in another. Interestingly, synaesthesia can also be learned and applied metaphorically. The focus of this research project is to explore the **emotional** and **sensory** aspects of synaesthetic adaptation in the overall dining experience. The ultimate objective is to **enhance the creative and sensory enjoyment of dining of the user, irrespective of whether individuals possess is a synesthete**.

I will work on a set of **drinkware** for this project. The design will be a merge of elements representing the associations between flavor, visuals, and sound. Based on research, interviews, and experiments, **there is a demonstrated connectivity between visual, tactile, and flavor associations**. For example, sweet is associated with rounder shapes whereas spicy is associated with spiky shapes. The chosen materials are bone china and earthenware, which will be utilized through the casting method to provide a refined, finished aesthetic to the final products. The design style will be minimalist, prioritizing functionality and practicality.



Research on taste-shape associations in the human brain suggests that people systematically match taste with shapes. Cross-modal correspondences between taste and visual shape features demonstrate non-random associations, which can influence taste expectations and experiences.

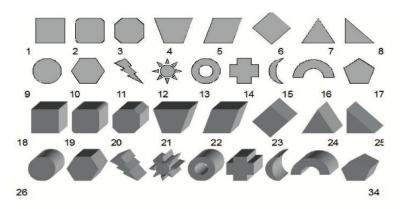


Fig. 1 Set of shapes that was provided to the participant to chose (Deroy and Valentin, 2011) https://www.researchgate.net/publication/270682549 On the shapes of flavours A review of four hypotheses

O Sweet: voluminous, rounded shapes

Sour : flatter shapes

# n= 250	Taste	Circle (1) %	Square (2) %	Star (3) %	Spiral (4) %	Free form (5) %	Do not apply %
1	Salty	23,65	35,64	6,96	5,76	5,4	9,35
2	Acid	4,3	7,2	21,75	22,4	9	15,4
3	Sweet and Sour	18,92	7,2	8,41	15,36	23,85	17,05
4	Spicy	1.29	6,12	39,15	15.04	3.6	7,15
5	Sweet	42,57	2,16	4,06	2,56	42,3	2,2
6	Bitter	4.73	27,72	6,96	15,68	7,65	23,1
7	Sour	4,3	12,96	13,05	22,4	6,75	25,85
n = 250	Emotion	Circle (1)	Square (2)	Star (3)	Spiral	Free	Do not

n = 250	Emotion	Circle (1) %	Square (2) %	Star (3) %	Spiral (4) %	Free form (5) %	Do not apply %
1	Disgusted	1,68	6,25	1,92	24,99	3,78	15,48
2	Нарру	11,13	1,75	25,92	2,52	10,26	1,08
3	Aggressive	1,26	6,5	14,64	14,49	2,97	15,84
4	Bored	9,24	23,75	0,96	6,93	6,48	6,12
5	Worried	3,15	17	4,56	11,76	7,56	10,8
6	Nostalgic	7,56	4,75	6,96	6,09	21,6	8,28
7	Interested	11,13	5	17,28	4,2	4,86	12,6
8	Safe	22,47	19,5	2,64	0,63	2,97	2,52
9	Free	6,3	1,75	6,24	14,28	18,09	6,84
10	Challenged	2,94	7	15,12	13,02	2,43	15,84
11	Calm	22,05	4,75	2,16	1,05	18,9	3,96

Fig. 2 Survey results of the shapes, taste, and emotions experiment https://www.researchgate.net/publication/325827947 Designing emotional triggers for food experiences

Sweet, salty, spicy : Positive emotions Bitter, sour : Negative emotions

Taste (flavour)



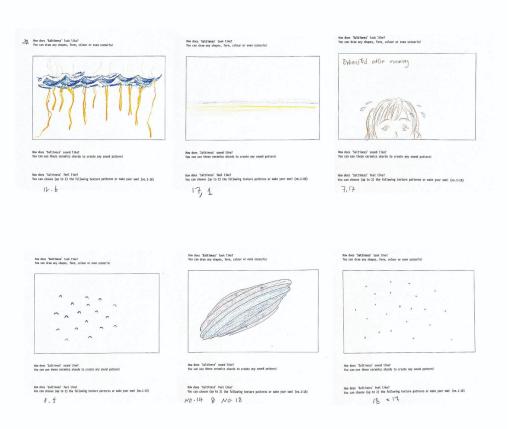
synaesthetic associations between

Sound (pitch, rhythm, pace)



Visuals (colour, shape, texture)

Salty



Subtle and mild

Dotted, grainy

Crumbles on the surface

Bitter

How does "Bitterness" look like? You can draw any shapes, form, colour or even scenario!



How does 'Bitterness' sound like? You can use these ceramics shards to create any sound pattern!

Now does 'Bitterness' feel like? You can choose (up to 2) the following texture patterns or make your own! (no.1-18)

3.

How does 'Bitterness' look like? You can draw any shapes, form, colour or even scenario!



Now does 'Bitterness' sound like? You can use these ceramics shards to create any sound pattern!

Now does 'Bitterness' feel like?
You can choose (up to 2) the following texture patterns or make your own! (no.1-18)

How does "Bittermess" look like? You can draw any shapes, form, colour or even scenario!



How does 'Bitterness' sound like? You can use these ceramics shards to create any sound pattern!

Now does 'Bitterness' feel like?
You can choose (up to 2) the following texture patterns or make your own! (no.1-18)
3. 15

Mow does "Bitterness' look like? You can draw any shapes, form, calour or even scenario!



Now does 'Bitterness' sound like?
You can use these ceramics shards to create any sound pattern!

Now does "Bitterness" feel tibe? You can choose (up to 2) the following texture patterns or make your own! (no.1-38)

1 . 2

How does "Bittermess" look like? You can draw any shapes, form, colour or even scenariol



New does 'Bitterness' sound like?
You can use these ceramics shards to create any sound pattern!

Now does 'bitterness' feel tike? You can choose (up to 2) the following texture patterns or make your own! (no.1-18) $NO\cdot 1$ V.

Row does Witterness' look like?
You can dow any shapes, farm, colour or even scenarial



How does 'Bitterness' sound like? You can use these ceramics shards to create any sound pattern!

Green coloured

Calm

Carved hollow - Lingering aftertaste

Now does 'Searness' look like? You can draw any shapes, form, colour or even scenario!



How does 'Sourness' sound like?
You can use these ceramics shards to create any sound pattern!

How does 'Sourness' feel tike? You can choose (up to 2) the following texture patterns or make your own! (no.1-1E) $\overline{5} \ , \ \mathcal{T}$

How does 'Sourmess' look like? You can draw any shapes, form, colour or even scenario!



Now does 'Sourness' sound like?
You can use these ceramics shards to create any sound pattern!

Now does 'Sourness' feel like? You can choose (up to 2) the following texture patterns or make your own! (no.1-18) $\,$

3, 8

Now does 'Sourness' look like? You can draw any shapes, form, colour or even scenario!



Now does 'Sourness' sound like?
You can use these ceramics shards to create any sound pattern!

How does 'Sourness' feel like?
You can choose (up to 2) the following texture patterns or make your own! (no.1-18)

Frizz

Fresh but stinging

Earthy, flowy, gentle

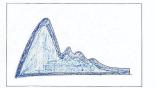
Now does 'Saurmess' look like? You can draw any shapes, form, calour or even scenario!



How does 'Sourcess' sound like? You can use these ceramics shards to create any sound pattern!

Now does 'Soursess' feel like? You can choose (up to 2) the following texture patterns or make your own! (no.1-18) $16\ ,\ \Psi$

How does 'Sourmess' look like? You can draw any shapes, form, colour or even scenario!



Now does 'Scurness' sound like? You can use these ceramics shards to create any sound pattern!

Now does "Scenness' feel like? You can choose (up to 2) the following texture patterns or make your own! (no.1-18) No.11 No.13

How does 'Sourmess' look like? You can draw any shapes, form, colour or even scenariol



How does 'Sourness' sound like? You can use these ceramics shards to create any sound pattern!

How does 'Sourness' feel like?
You can choose (up to 2) the following texture patterns or make your own! (no.1-18)

Sweet

How does 'Sweetness' look like?
You can draw any shapes, form, colour or even scenario!
(I imagine sweetness is a fairy eating cotton candy on the clouds :0)



How does "Sweetness" sound like? You can use these ceramics shards to create any sound pattern!

How does 'Swretness' feel like?
You can choose (up to 2) the following texture patterns or make your own! (so.1-18)

2,4

How does 'Sweetness' look like?
You can draw any shapes, form, colour or even scenariol
(I imagine sweetness is a fairy eating cotton candy on the clouds :0)



How does 'Sweetness' sound like?
You can use these ceramics shards to create any sound pattern!

Now does 'Swetchess' feel tike? You can choose (up to 2) the following texture patterns or make your own! (no.1-18) 15, 17

How does 'Sweetness' look like?
You can draw any shapes, form, colour or even scenario!
(I imagine sweetness is a fairy eating cotton candy on the clouds :0)



Bow does "Sweetness" sound like?

You can use these ceramics shares to create any sound pattern!

A Lingua pinh.

How does 'Sweetness' feel like? You can choose (up to 2) the following tenture patterns or make your used (no.1-18) 2,8

Yellow coloured

Rounded and soft

How does 'Sweetness' look like?
You can draw any shapes, form, colour or even scenario!
(I imagine sweetness is a fairy eating cotton candy on the clouds :0)



How does "Sweetness" sound like? You can use these ceramics shards to create any sound pattern!

10.3

How does 'Sweetness' feel like? You can choose (up to 2) the following texture patterns or make your own! (mo.1-18) How does 'Sweetness' look like?
You can draw any shapes, form, calcur or even scenario!
(I imagine sweetness is a fairy eating cotton candy on the clouds :0)



How does 'Sweetness' sound like?
You can use these ceramics shards to create any sound pattern!

Now does 'Swetzess' feel like? You can choose (up to 2) the following texture patterns or make your own! (no.1-18) $NO\cdot |0\> \mbox{ 9-$ NO.6}$

How does 'Sweetness' look like?
You can draw any shapes, form, colour or even scenario!
(I imagine sweetness is a fairy eating cotton candy on the clouds :0)



How does 'Sweetness' sound tike? You can use these ceramics shards to create any sound pattern!

Now does 'Sweetness' feel like?
You can choose (up to 2) the following texture patterns or make your own! (no.1-18)

How does 'Spiciness' look tike? You can draw any shapes, form, colour or even scenario!



How does 'Spiciness' sound Like?
You can use these ceramics shards to create any sound pattern!

Now does 'Spiciness' feel tike? You can choose (up to 2) the following texture patterns or make your own! (no.1-18) $q = (\Psi$

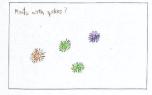
How does 'Spiciness' look like? You can draw any shapes, form, colour or even scenario!



How does 'Spiciness' sound like? You can use these ceramics shards to create any sound pattern!

Now dees 'Opicioses' feel like?
You can choose (up to 2) the following texture patterns or make your own) (ee,1-18)

How does 'Spiciness' look like? You can draw any shapes, form, colour or even scenario!



How does 'Spiciness' sound like? You can use these ceramics shards to create any sound pattern!

Now does "Spiciness" feel like? You can choose (up to 2) the following texture patterns or make your own! (no.1-18) Q. [[

How does 'Spiciness' look like? You can draw any shapes, form, colour or even scenario!



How does 'Spiciness' sound like? You can use these ceramics shards to create any sound pattern!

How does 'Spiciness' feel like?
You can choose (up to 2) the following texture patterns or make your own! (mo.1-18)

9 , | 3

How does 'Spiciness' look like? You can draw any shapes, form, colour or even scenario!



New does 'Spiciness' sound like? You can use these ceramics shards to create any sound pattern!

ion does "spiciness" feel tike? You can close (sp. 12) the following tecture patterns or nake your anni (no.1-18) $NO \cdot 9 \cdot 9 \cdot NO \cdot 1$ $NO \cdot 13 \cdot 9 \cdot NO \cdot 16$

How does 'Spiciness' look like? You can draw any shapes, form, colour or even scenario!



How does 'Spiciness' sound like?
You can use these ceramics shards to create any sound pattern!

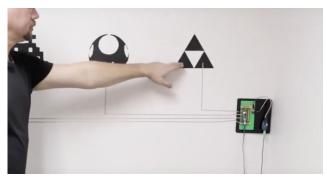
How does 'Spiciness' feel like? You can choose (up to 2) the following texture patterns or make your own! (no.1-18) $\P \ \ \checkmark \ \ \|$

Spiky, aggressive

Red coloured



Fig. 3 Ceramic cutlery by Jinhyun Jeon



The temperature influences certain changes to the taste. Sugar starts to taste sweeter at body temperature. Salty tastes become stronger when the temperature drops. A sour taste will always be a sour taste when the temperature rises or drops. Bitterness decreases as the temperature rises above the body temperature.



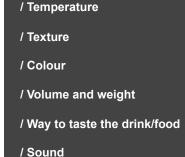
Fig. 4 Plastic cutlery by Jinhyun Jeon

https://www.dezeen.com/2012/11/18/tableware-as-sensorial-stimuli-cutlery-by-iinhyun-ieon/

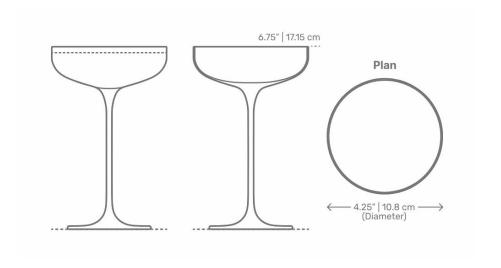


Fig. 5 Clement Zheng's conductive ceramics

https://www.dezeen.com/2023/03/15/clement-zheng-conductive-ceramics-control-sound-sense-moisture/# https://www.instructables.com/MP3-Playing-Sound-FX-Wall/

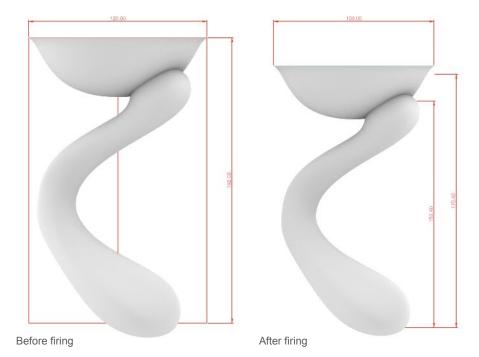


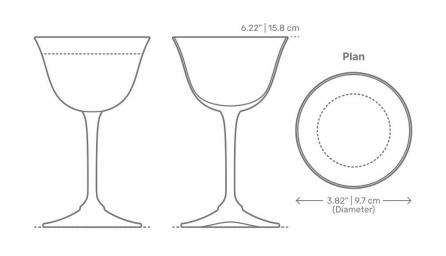
Sweetnes Saltiness Sourness Bitterness **Spiciness B**randy Alexander Dry martini Bloody Mary Barrel Aged Soy Old Fashioned Whisky sour





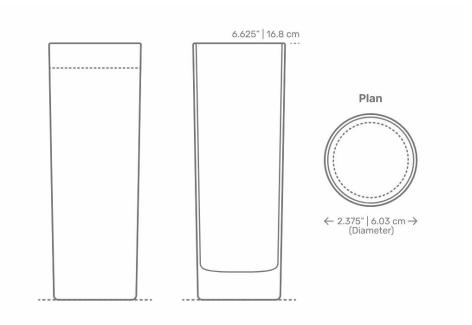


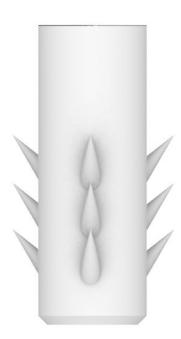


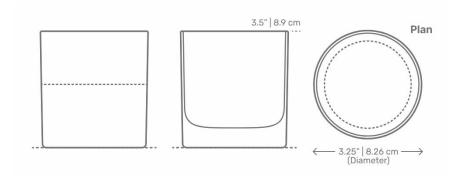












Lowball glass for

Barrel Aged Soy Old Fashioned



